

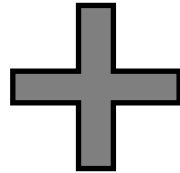
Semantic Change in the Time of Machine Learning: doing it right!

Haim Dubossarsky

1st International Workshop on Computational
Approaches to Historical Language Change

Florence, August 2019

Historical distributional semantics



Outline

- Problem breakdown
- Working with faulty models
- Case I: Laws of semantic change
- Case II: Comparing models' quality
- Conclusions

it's everywhere,
it's effects can be felt,
but you cannot see or touch it

-> meaning is the dark matter of language

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it's effects can be felt,
but you cannot see or touch it



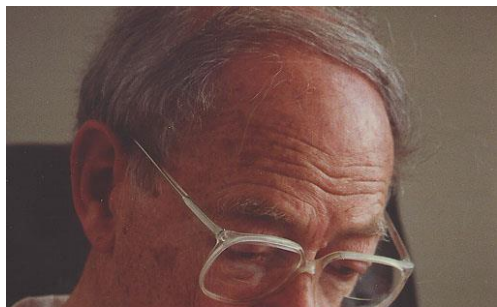
-> meaning is the dark matter of language

Solving this conundrum

1st International Workshop on
Computational Approaches to
Historical Language Change
2019

Nina Tahmasebi , Lars Borin , Adam Jatowt , Yang Xu

The distributional hypothesis



Words occurring in similar contexts tend to have similar meanings (Z. Harris, 1954)



You shall know a word by the company it keeps (Firth, J. R. 1957:11)

Word embeddings*

* Not a survey



- Could be sparse vectors (counts, PPMI, RI)

$w_j = \text{news}$ $w_k = \text{reporter}$ $w_l = \text{do}$ $w_m = \text{ceiling}$

$w_i = \text{broadcast}$

	94				56					60				0	
--	----	--	--	--	----	--	--	--	--	----	--	--	--	---	--

$|V|$

- Or dense vectors (word2vec , FastText, Glove)

?
??
???

$w_i = \text{broadcast}$

...
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$|d|$

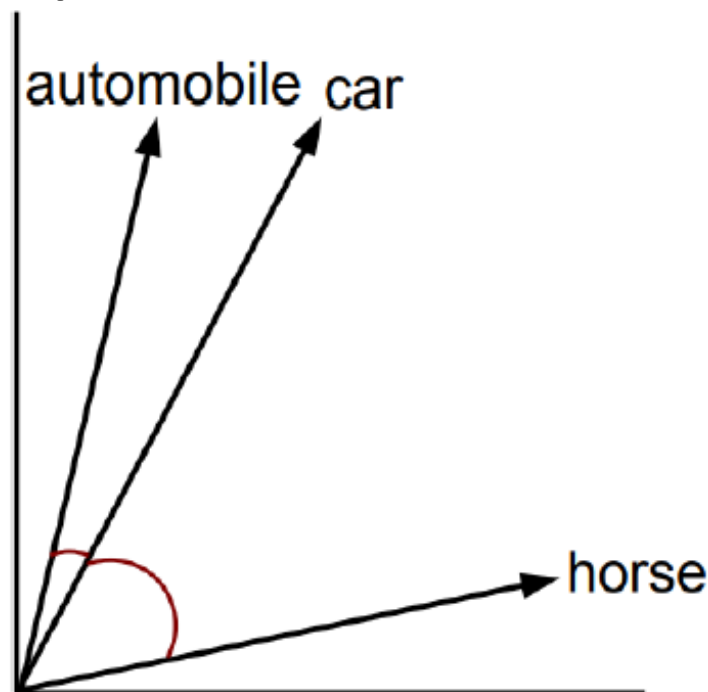
- Or yet contextual embedding (ELMo, Bert)

All define meaning as usage statistics.

Embeddings capture meaning

But how did we come up with that conclusion?

Word 1	Word 2	Human	Embeddin
horse	car	5.9	0.79
book	paper	7.46	0.85
computer	keyboard	7.62	0.79
train	car	6.31	0.5
television	radio	6.77	0.73
drug	abuse	6.85	0.45
bread	butter	6.19	0.65
cucumber	potato	5.92	0.75
doctor	nurse	7	0.84
smart	stupid	5.81	0.6
stock	market	8.08	0.97



$r=.72$

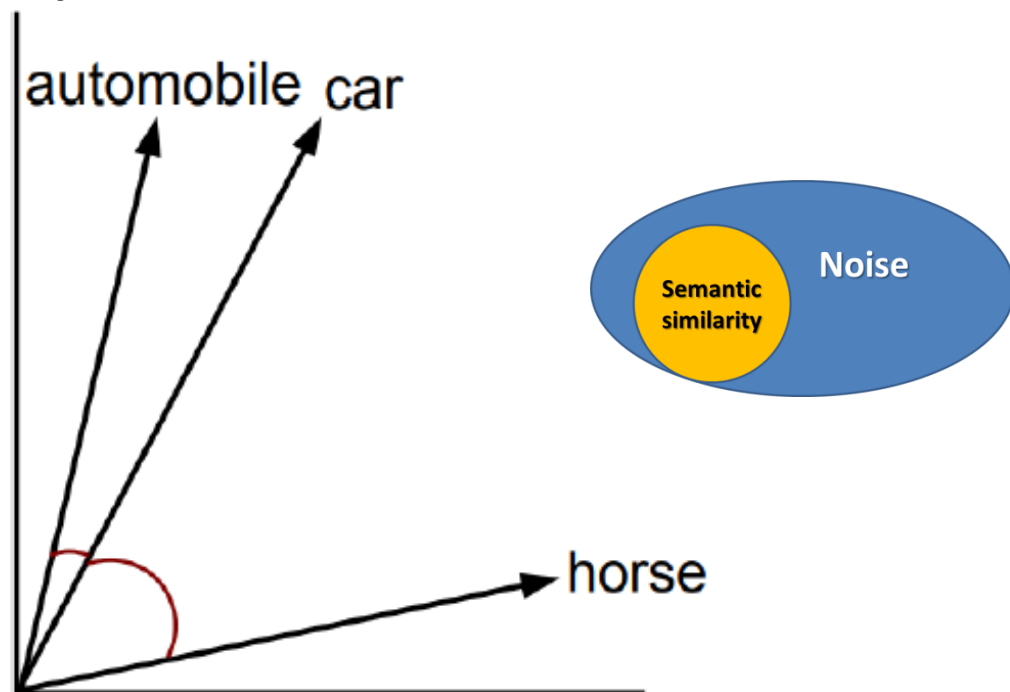
$$\text{cosine similarity}(w^1, w^2) = \frac{\vec{w}^1 \cdot \vec{w}^2}{\|\vec{w}^1\| \cdot \|\vec{w}^2\|}$$



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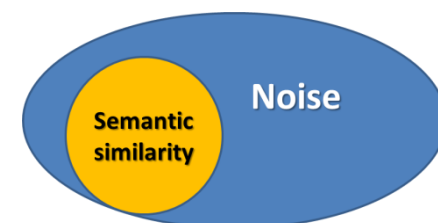
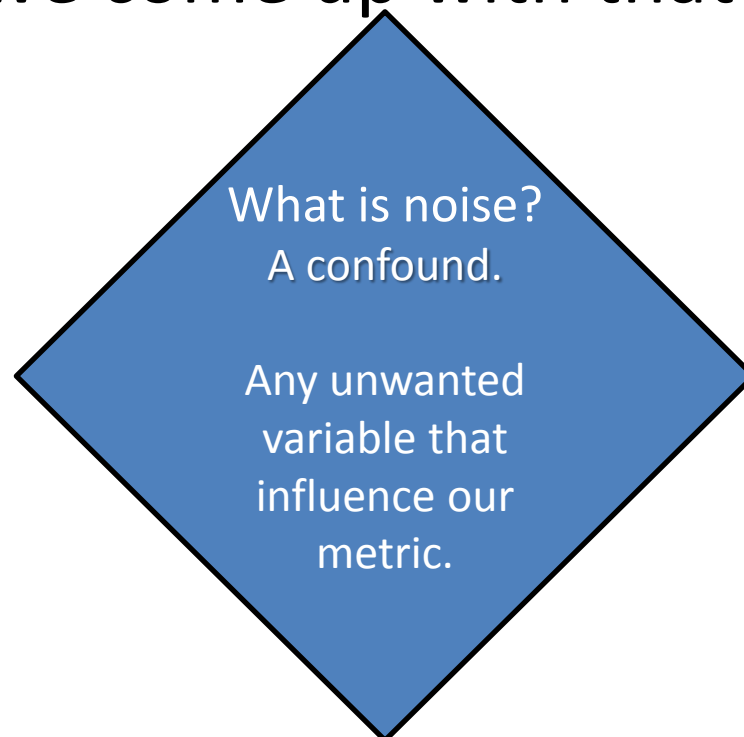
✓ Vectors capture semantic meaning

≠ Vectors capture only semantic meaning



Embeddings capture meaning

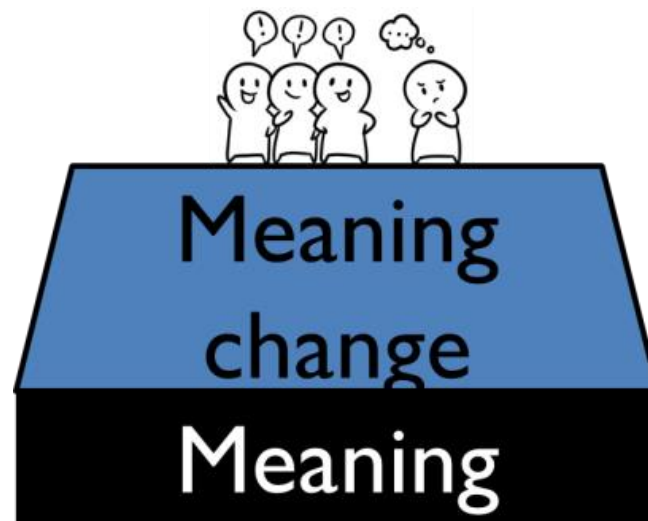
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✓ Vectors capture semantic meaning

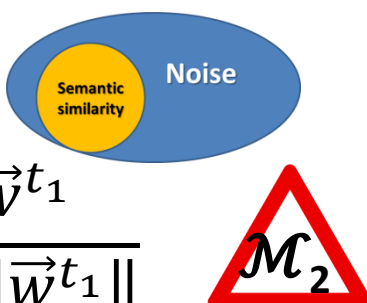
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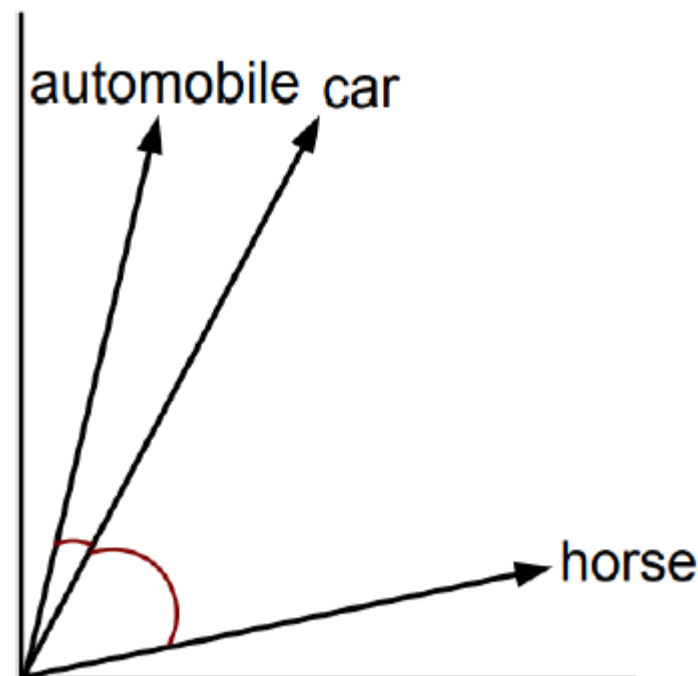
Semantic change definition

Change to a word's embeddings between two time points [word relative to itself]

$$\Delta w^{t^0 \rightarrow t^1} = \text{cosDist}(w^{t_0}, w^{t_1}) = 1 - \frac{\vec{w}^{t_0} \cdot \vec{w}^{t_1}}{\|\vec{w}^{t_0}\| \cdot \|\vec{w}^{t_1}\|}$$


Semantic change validated?

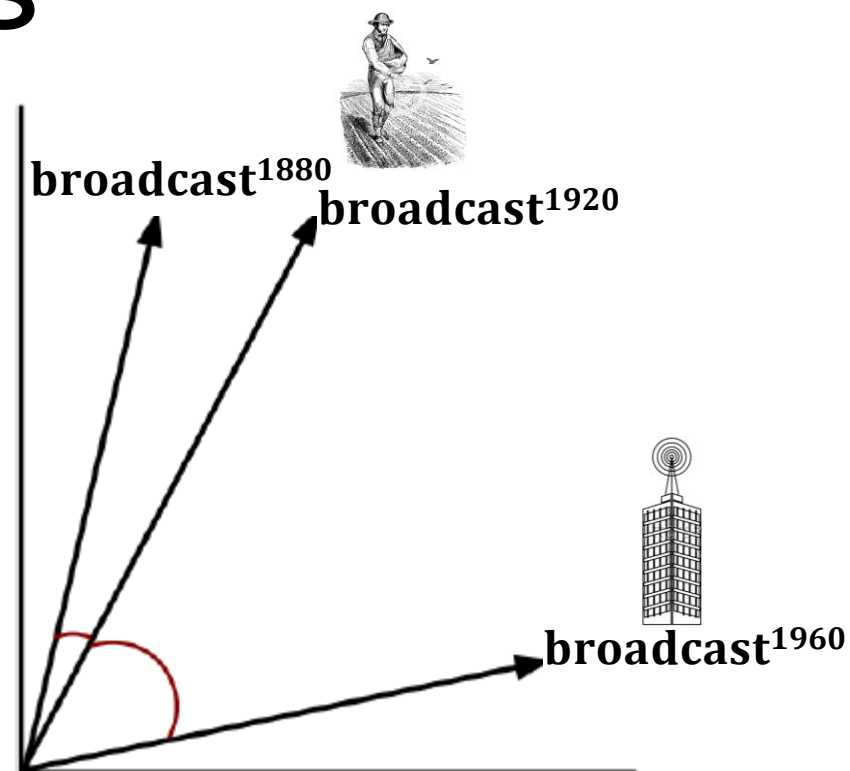
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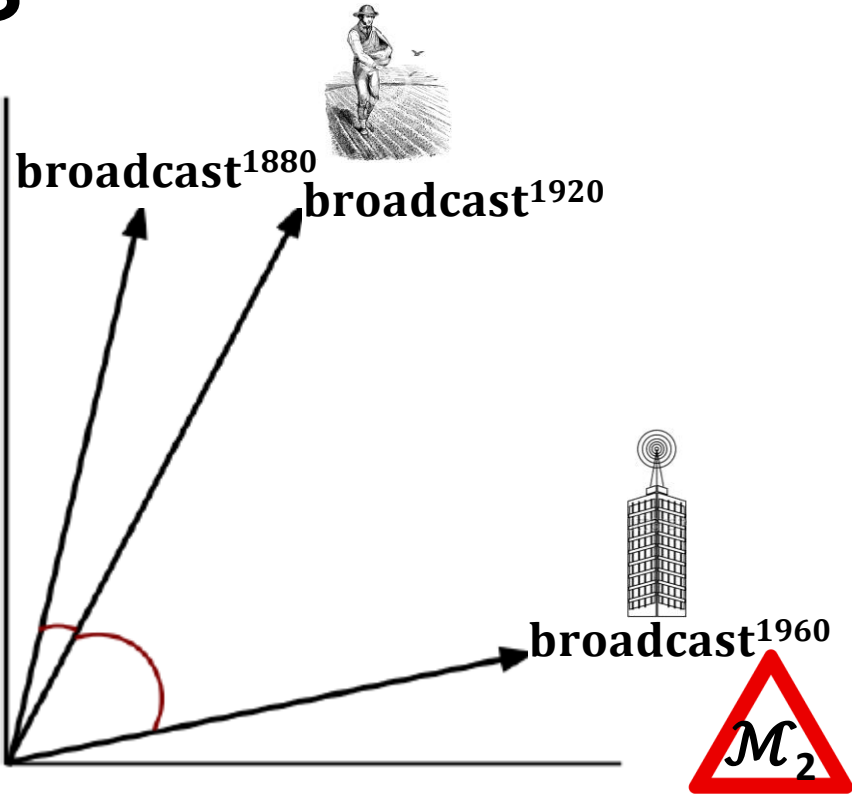


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Gulordava and Baroni (2011)

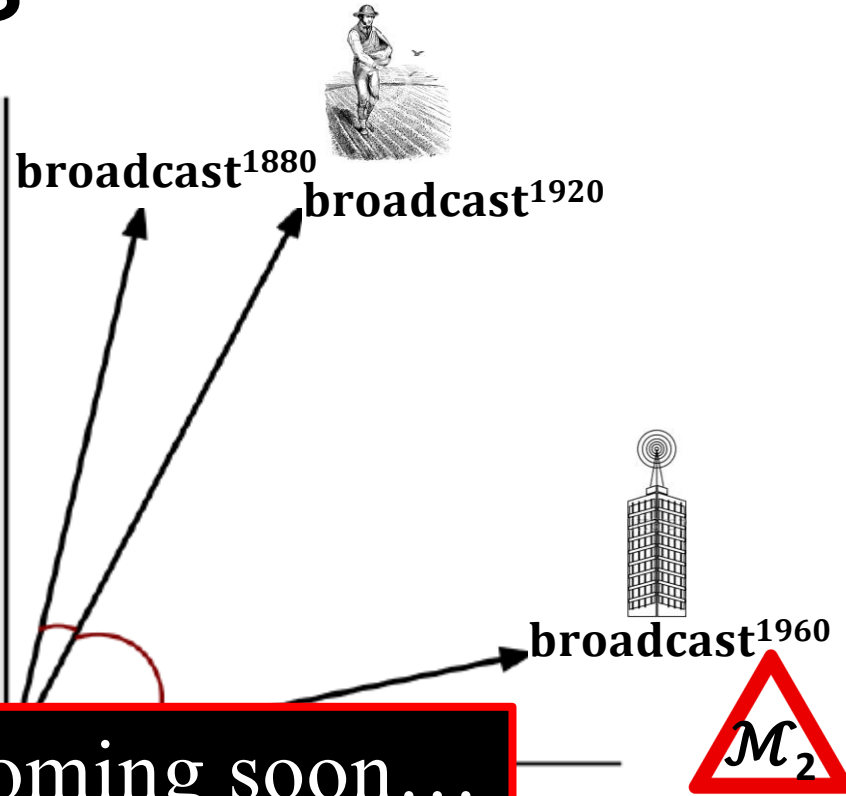


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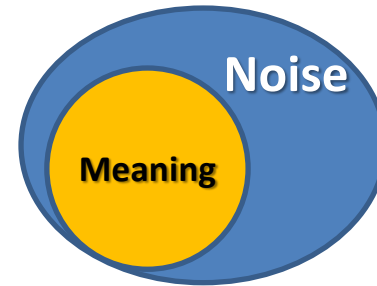
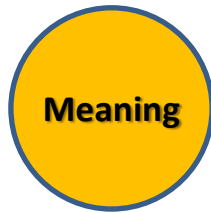
Gulordava and Baroni (2011)



SemEval-2020. Coming soon...

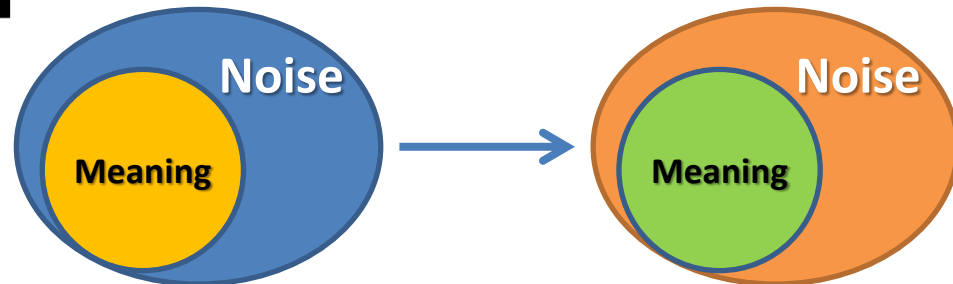
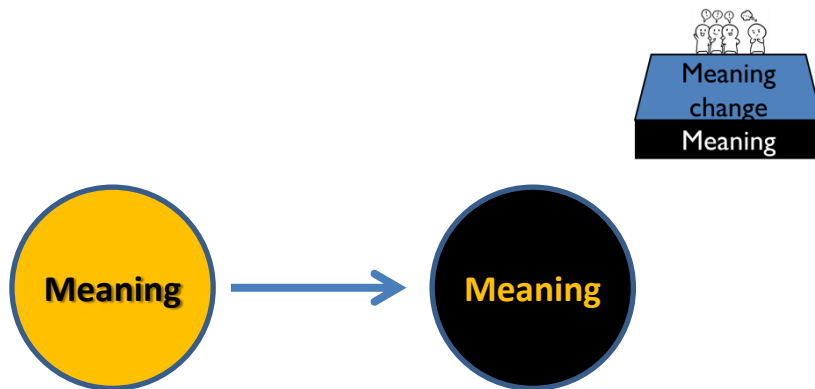
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Interim summary



What we think word embeddings capture

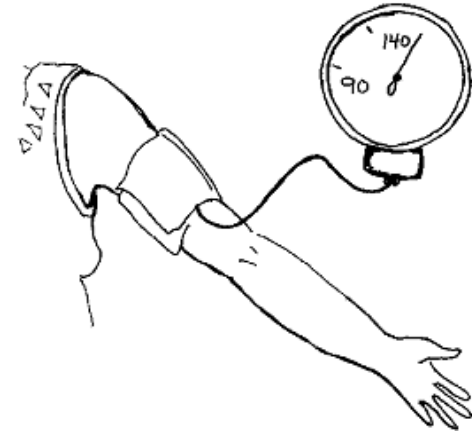
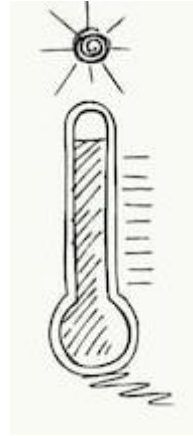
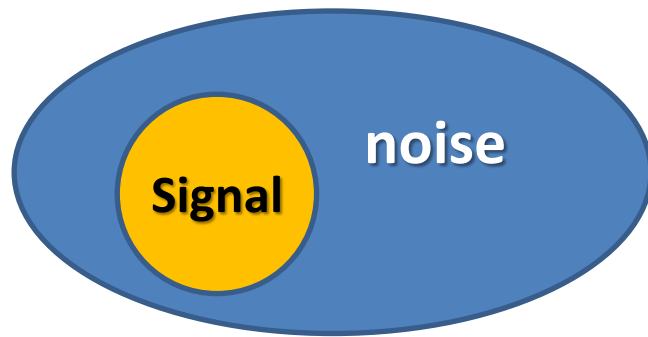
What word embeddings REALLY capture



What we think
models of semantic change capture

What
models of semantic change REALLY capture

All models are wrong



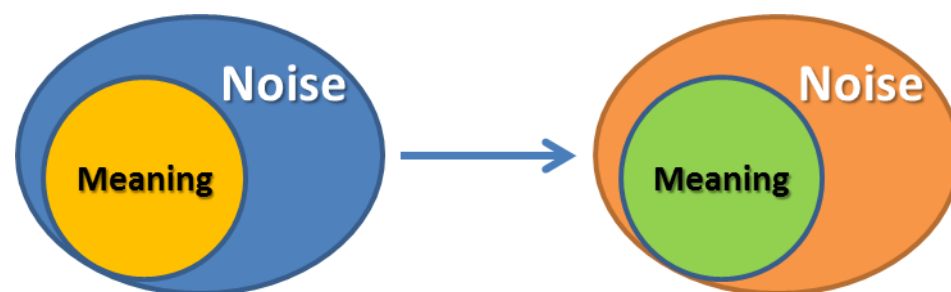
1. How wrong are they?
2. Are they importantly wrong?

Depends on what do we use these models for

When to worry about noise

- I. Word embedding as some proxy for meaning
 - Machine translation, chat bots...
 - Detecting semantic change

Most Changed		Least Changed	
Word	Similarity	Word	Similarity
<i>checked</i>	0.3831	<i>by</i>	0.9331
<i>check</i>	0.4073	<i>than</i>	0.9327
<i>gay</i>	0.4079	<i>for</i>	0.9313
<i>actually</i>	0.4086	<i>more</i>	0.9274
<i>supposed</i>	0.4232	<i>other</i>	0.9272
<i>guess</i>	0.4233	<i>an</i>	0.9268
<i>cell</i>	0.4413	<i>own</i>	0.9259
<i>headed</i>	0.4453	<i>with</i>	0.9257
<i>ass</i>	0.4549	<i>down</i>	0.9252
<i>mail</i>	0.4573	<i>very</i>	0.9239

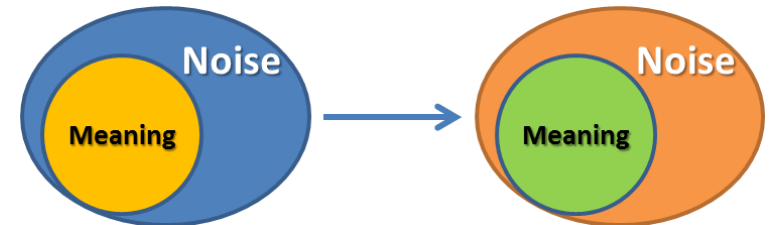


From Kim et al. (2014)

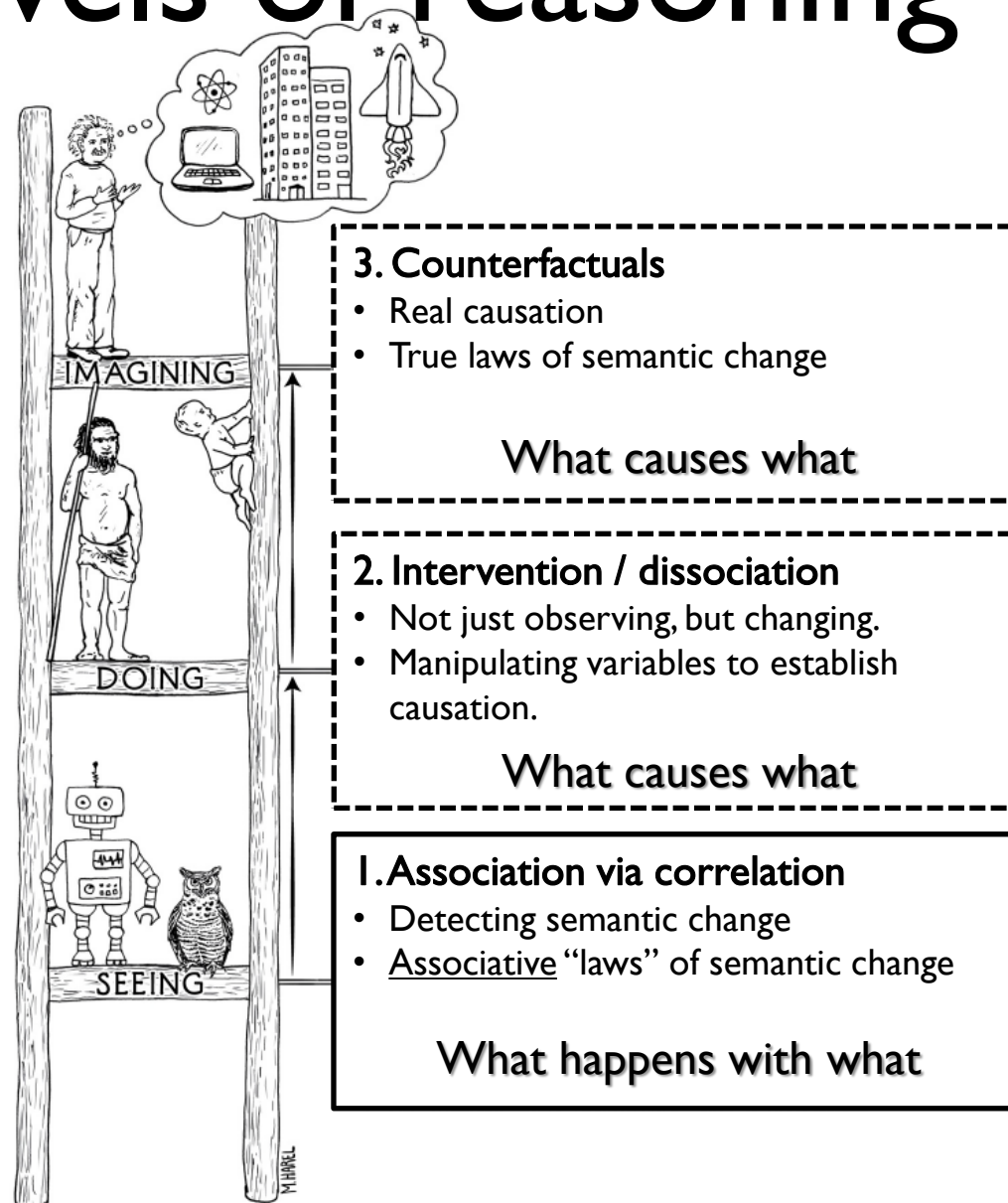
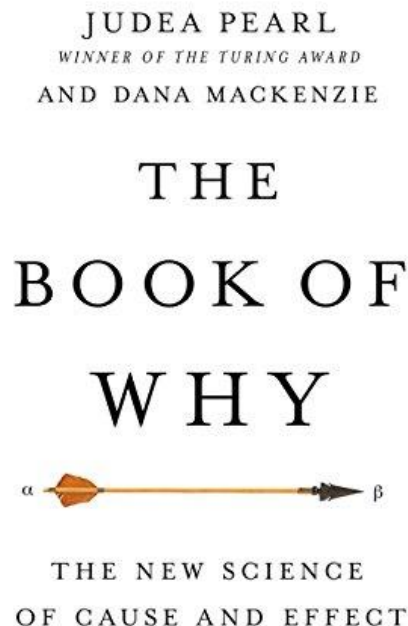
When to worry about noise

1. Word embedding as some proxy for meaning
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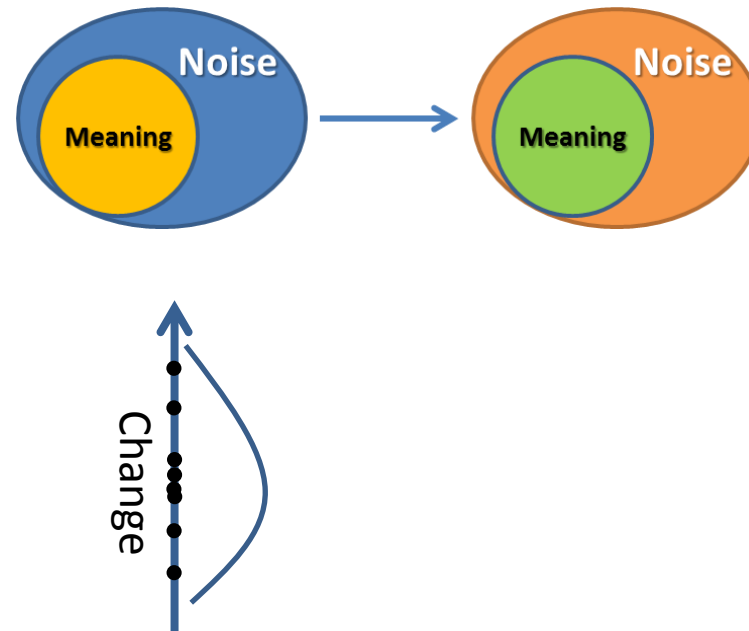
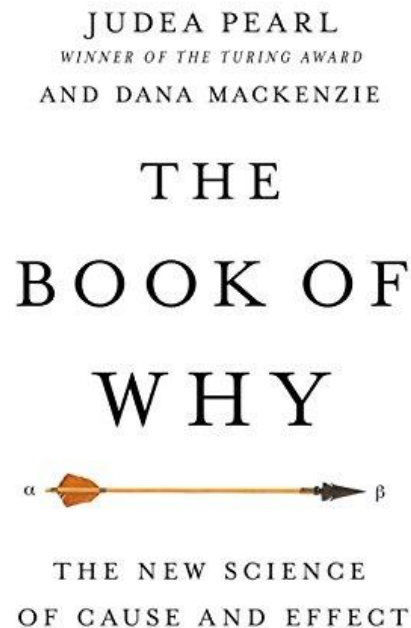
2. Word embedding as the object of study
 - Over interpret differences in embeddings that actually stem from noise.
 - Laws of semantic change



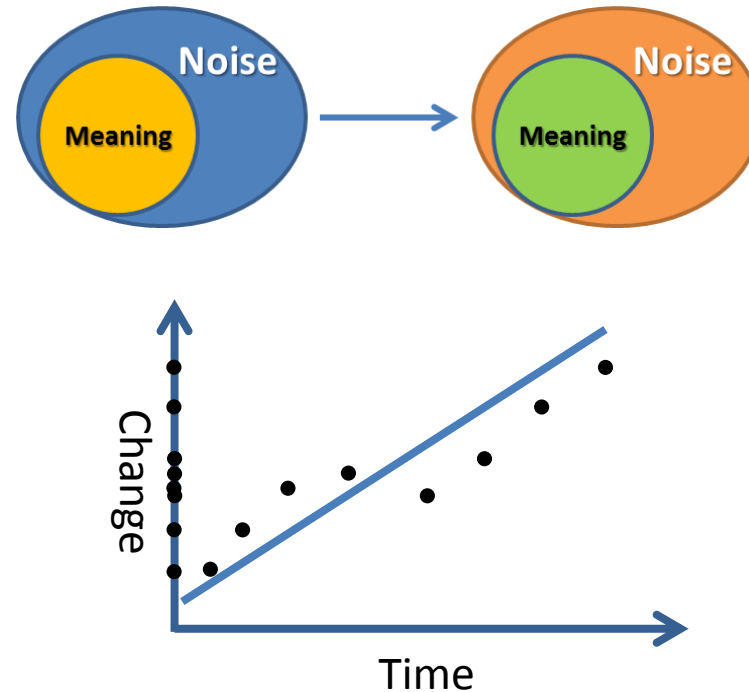
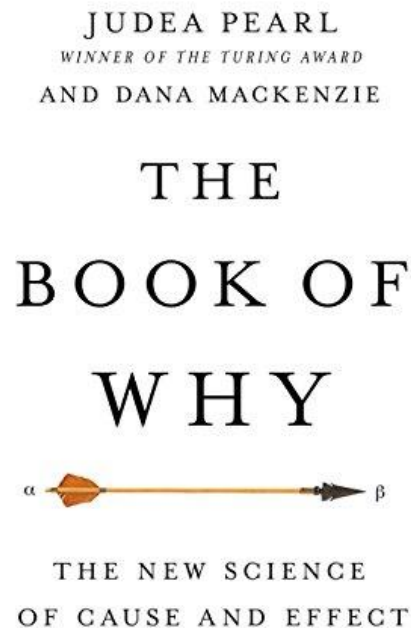
Levels of reasoning



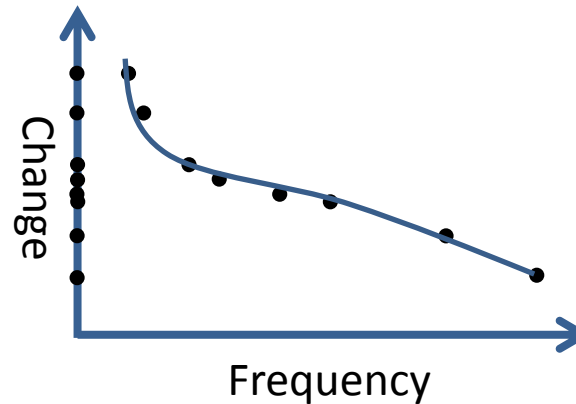
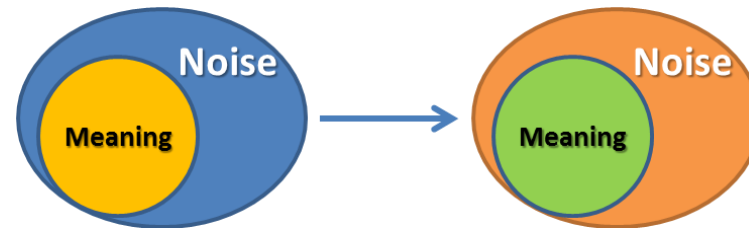
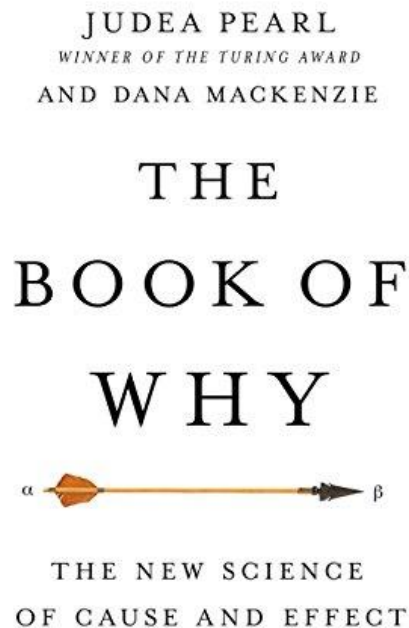
Risks in associative reasoning



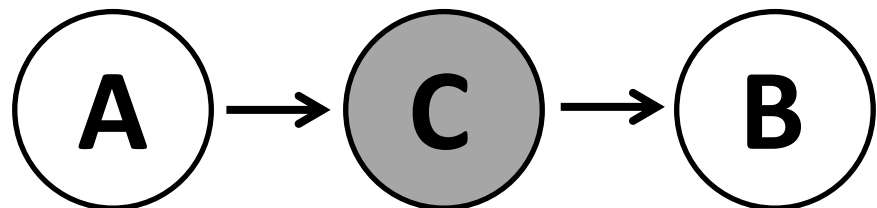
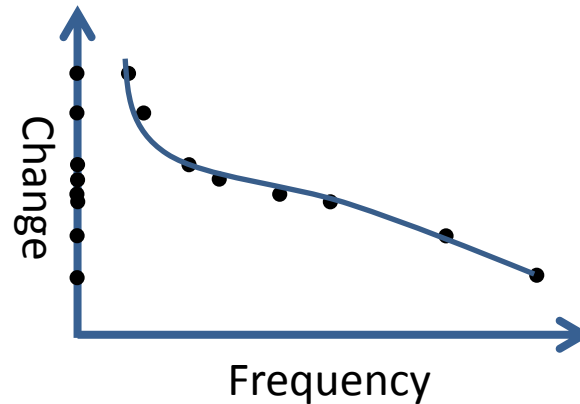
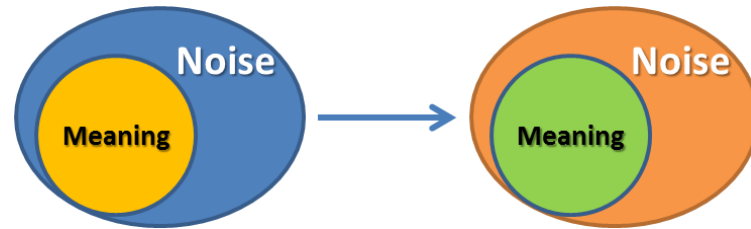
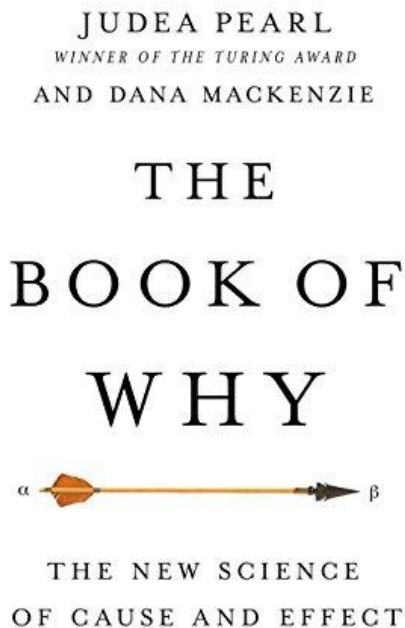
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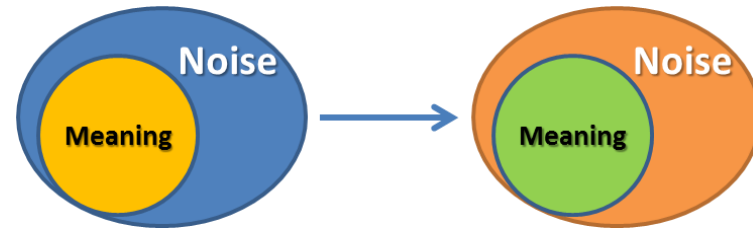
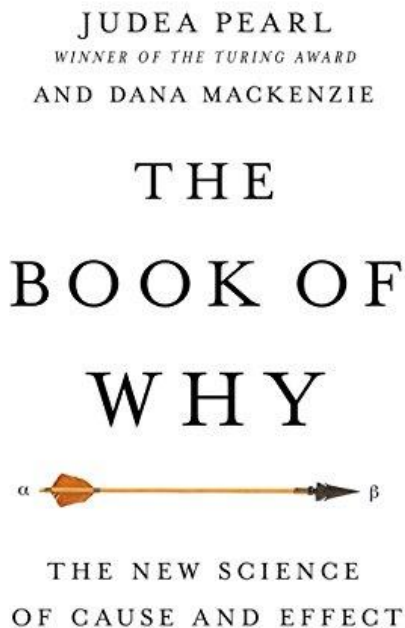
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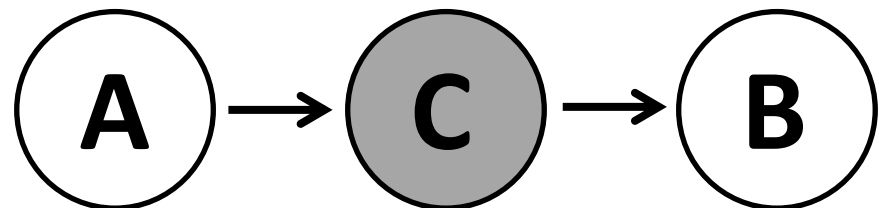
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Risks in associative reasoning



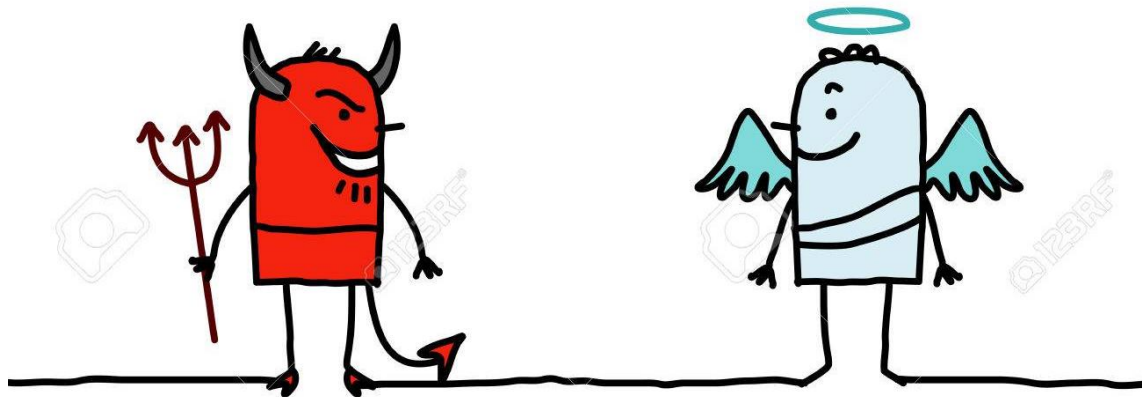
**Randomized
Controlled
Trials**



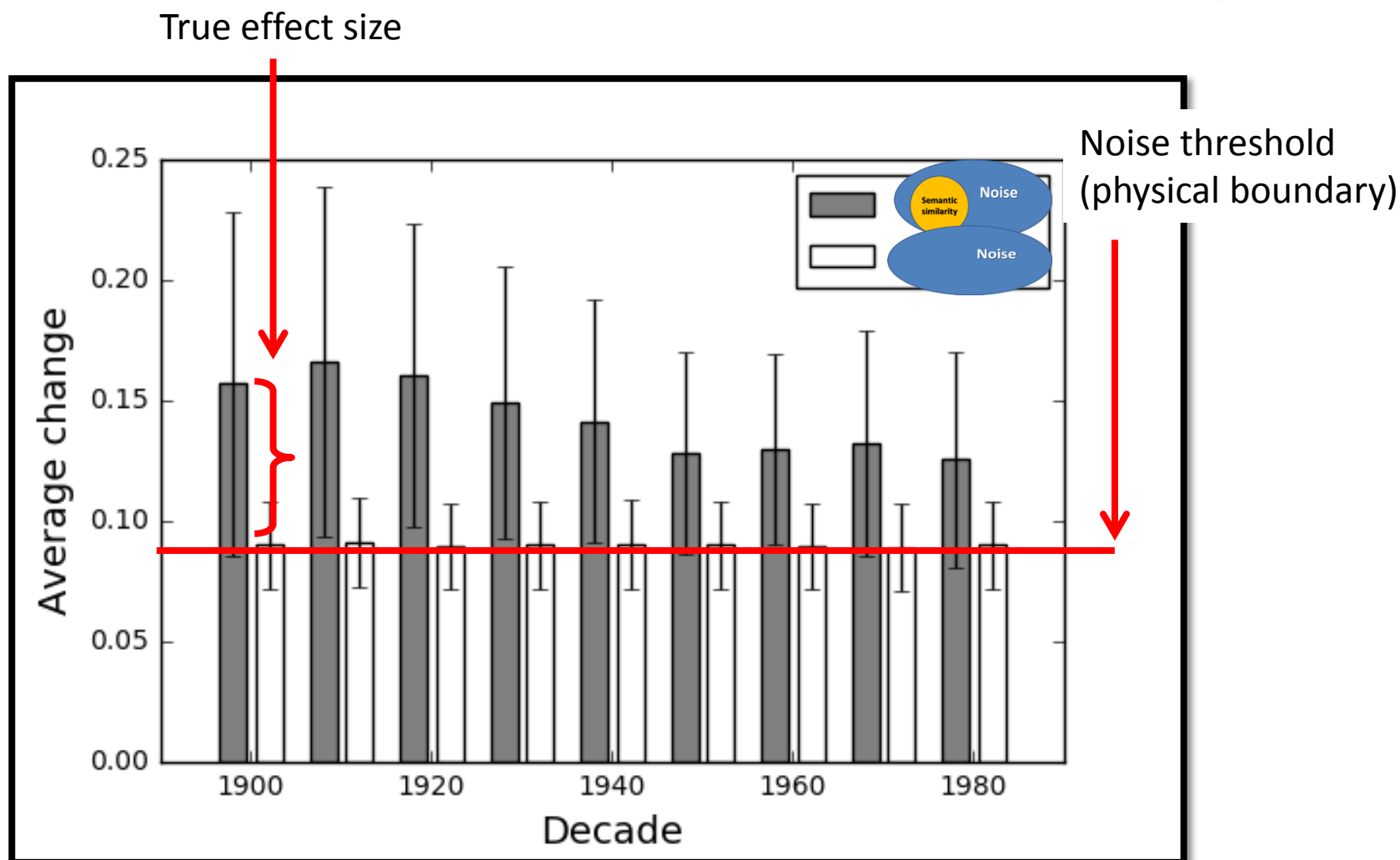
Randomized Controlled Trials

Case I

Laws of semantic change

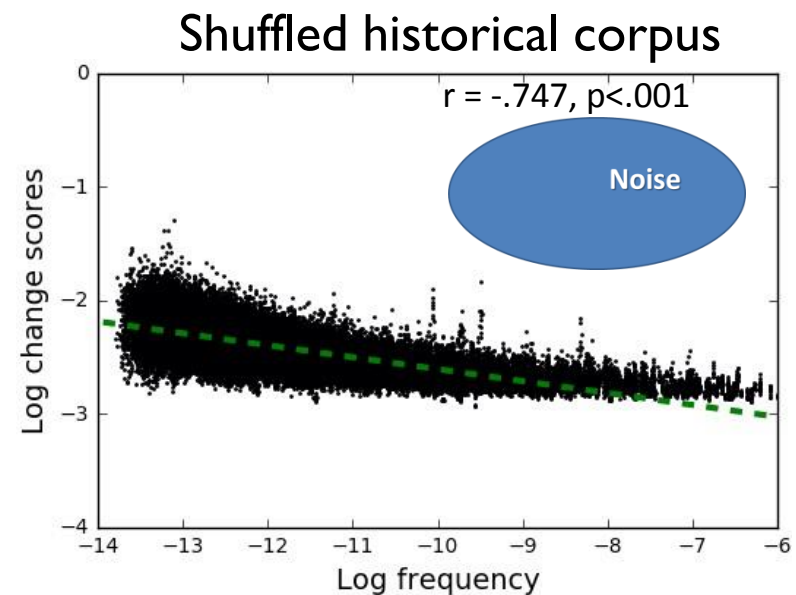
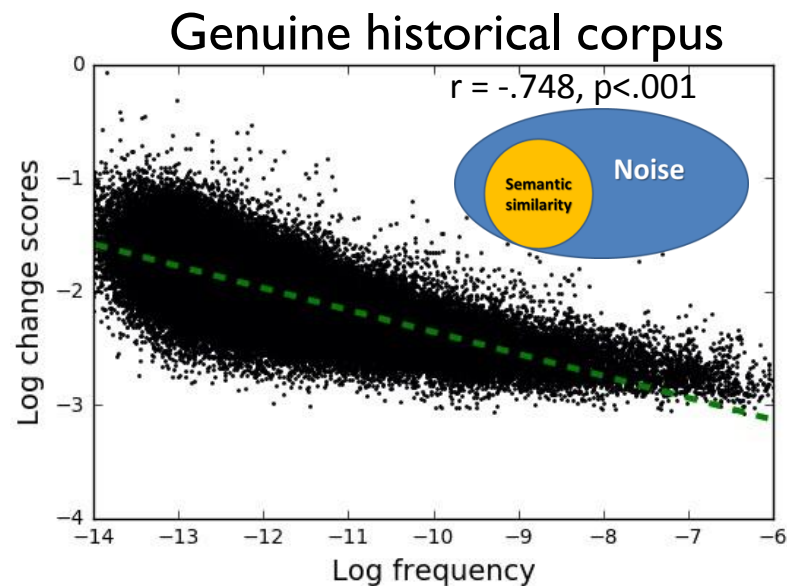


How wrong models are?



From Dubossarsky et al. (2017)

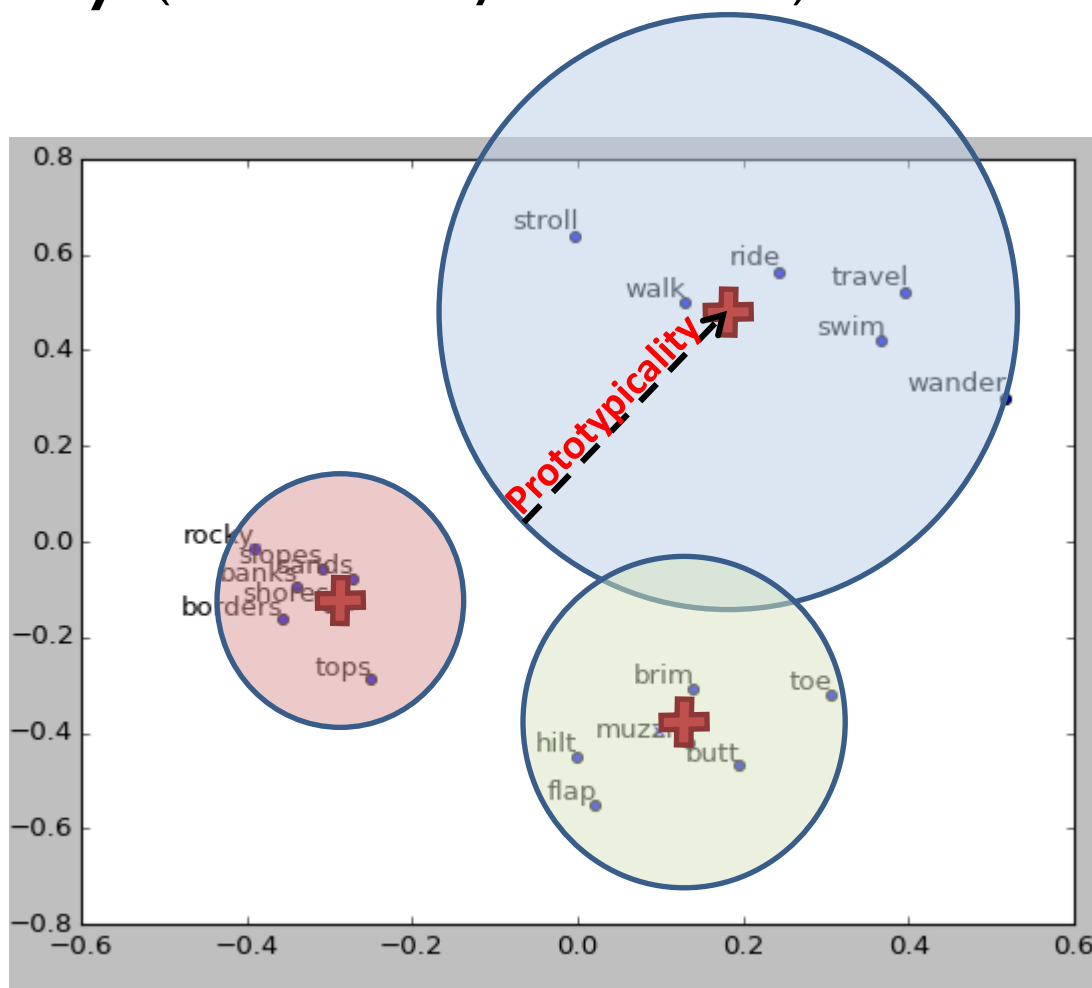
Are they importantly wrong?



Equal effect sizes for the *genuine* historical corpus and the *shuffled* historical corpus (Dubossarsky et al. 2017).

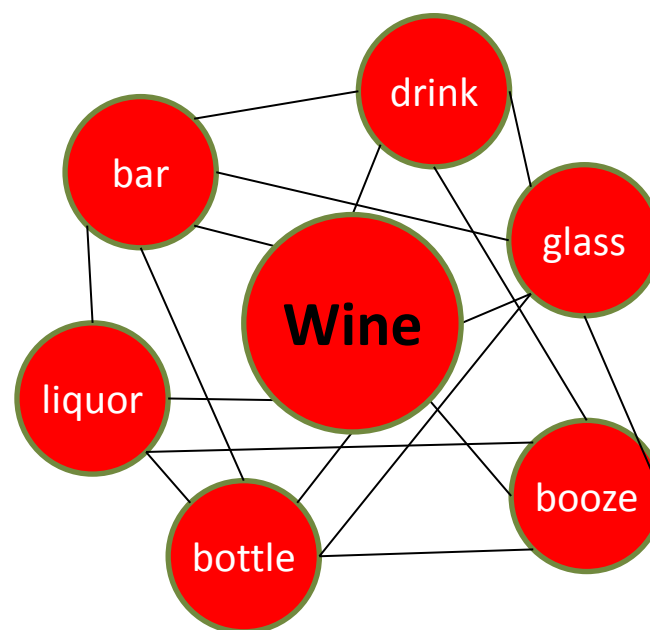
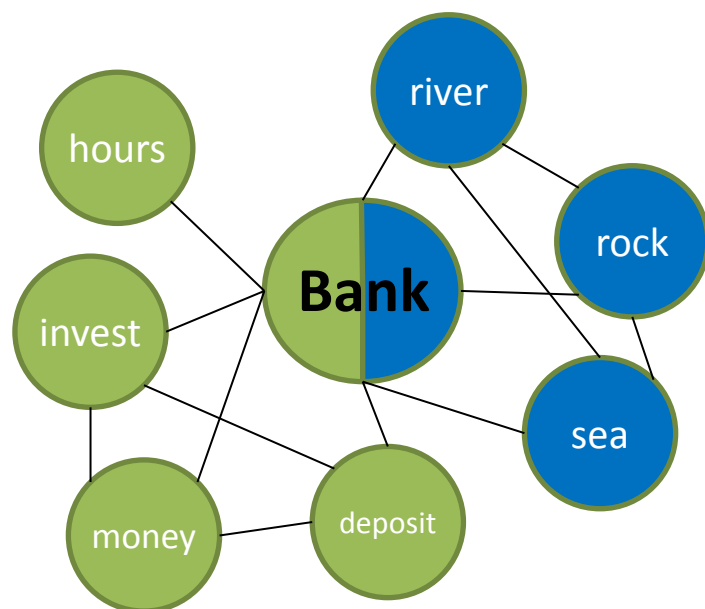
“Laws” of semantic change

- Law of Prototypicality (Dubossarsky et. al. 2015).



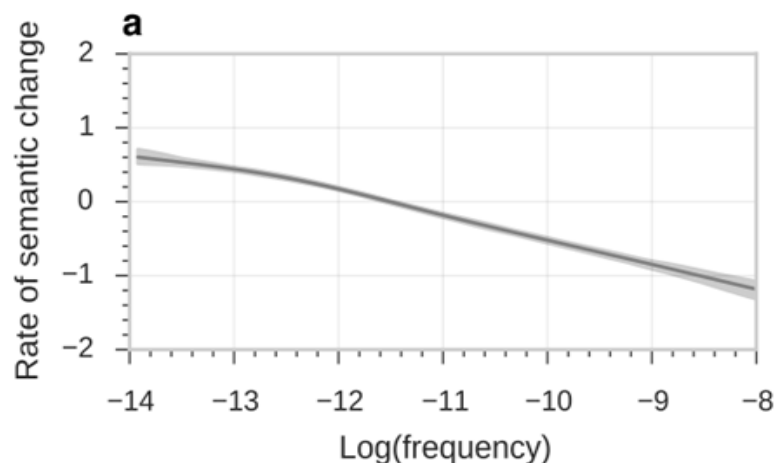
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- Law of Prototypicality (Dubossarsky et. al. 2015).
- Law of Innovation (Polysemy, Hamilton et. al. 2016).

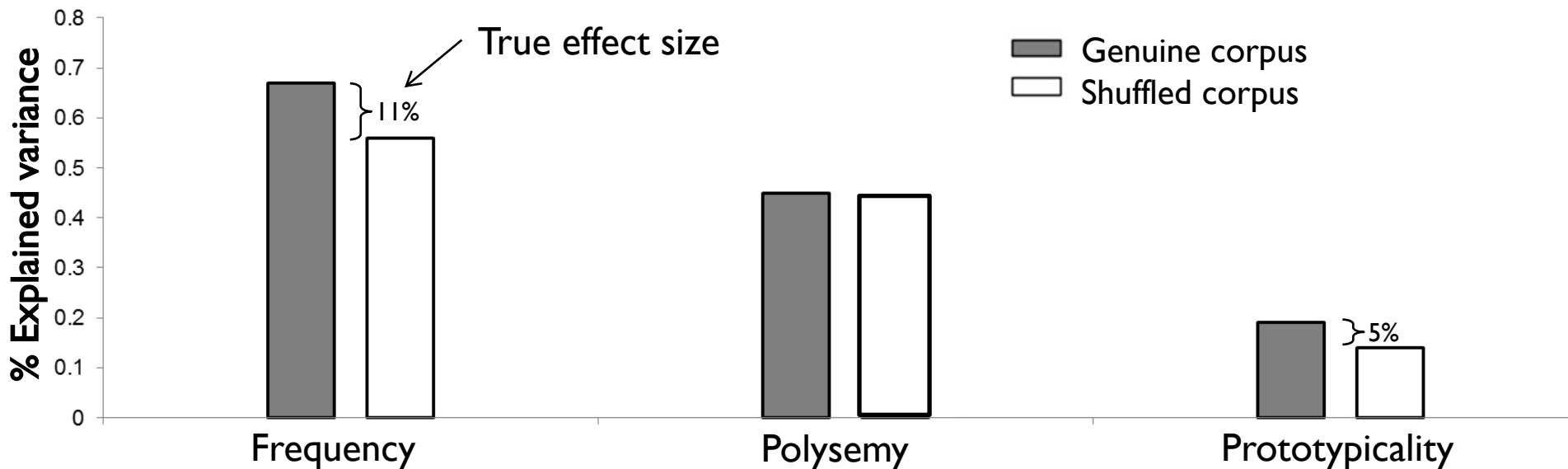
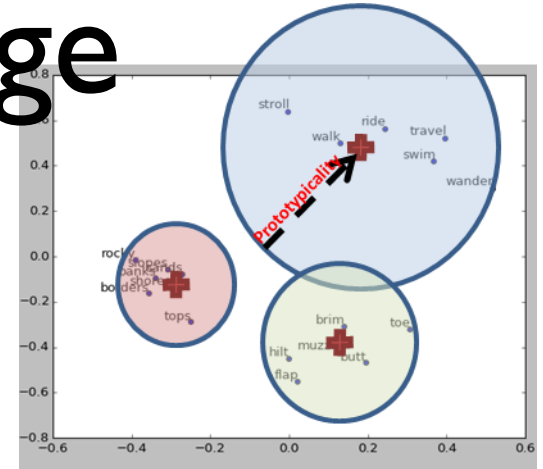
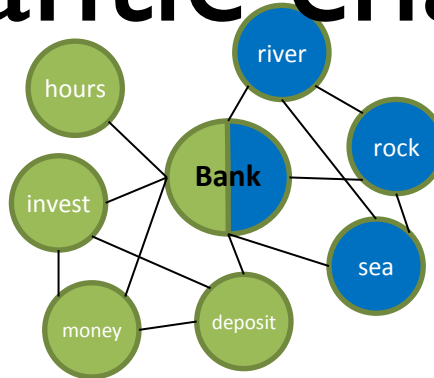
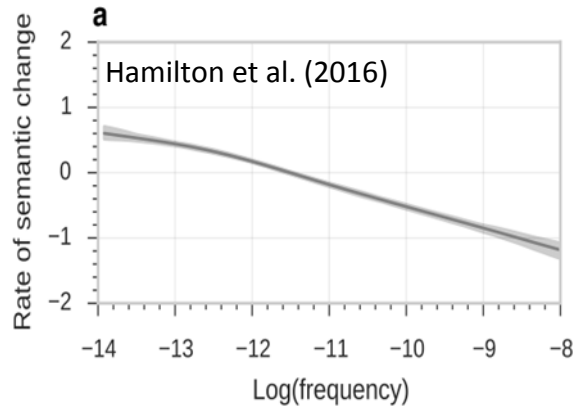


“Laws” of semantic change

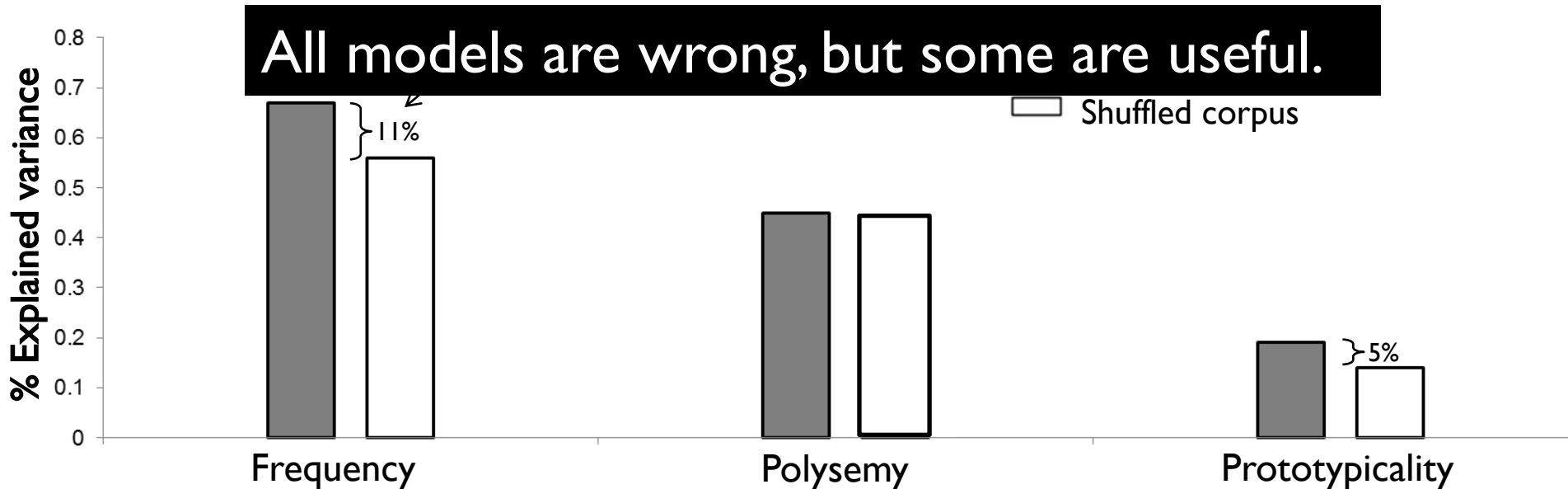
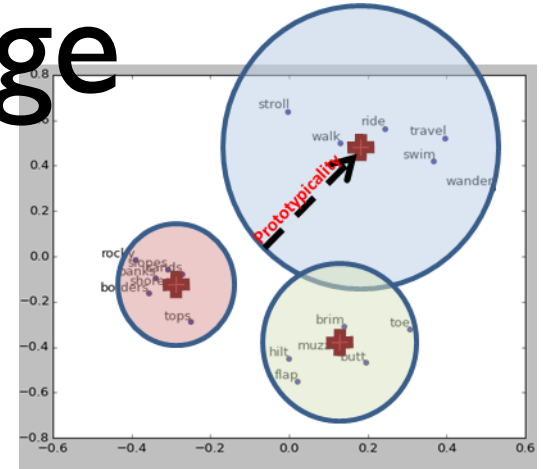
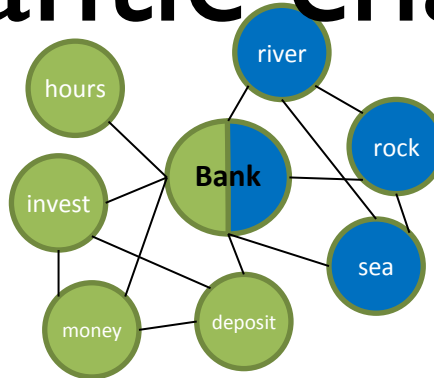
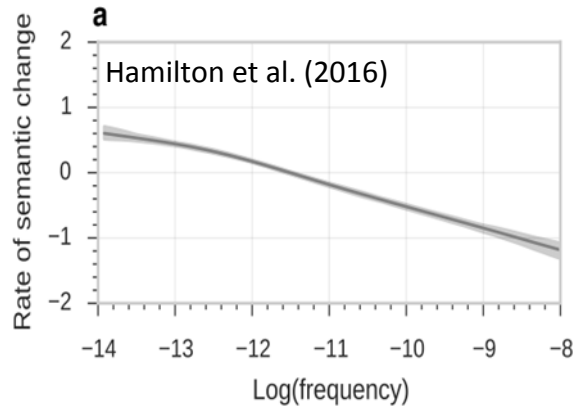
- Law of Prototypicality (Dubossarsky et. al. 2015).
- Law of Innovation (Polysemy, Hamilton et. al. 2016).
- **Law of Conformity** (Frequency, Hamilton et. al. 2016).



Associative laws of semantic change



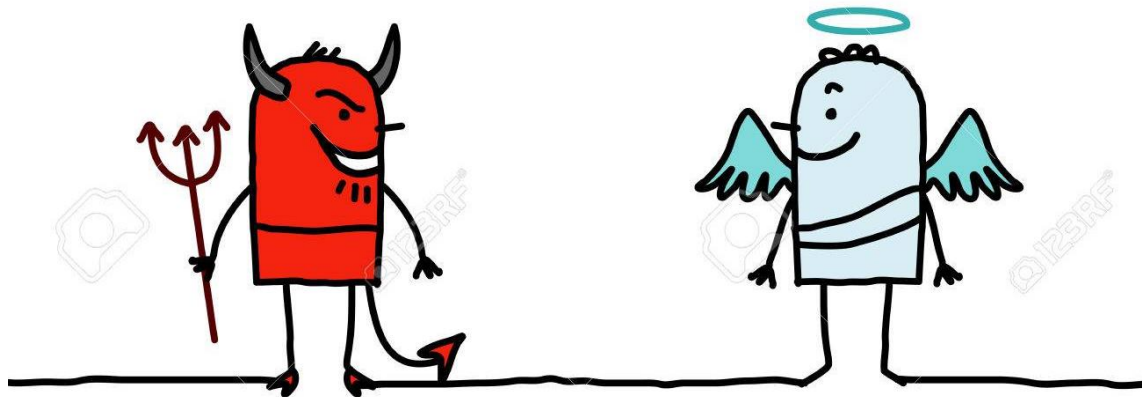
Associative laws of semantic change



Randomized Controlled Trials

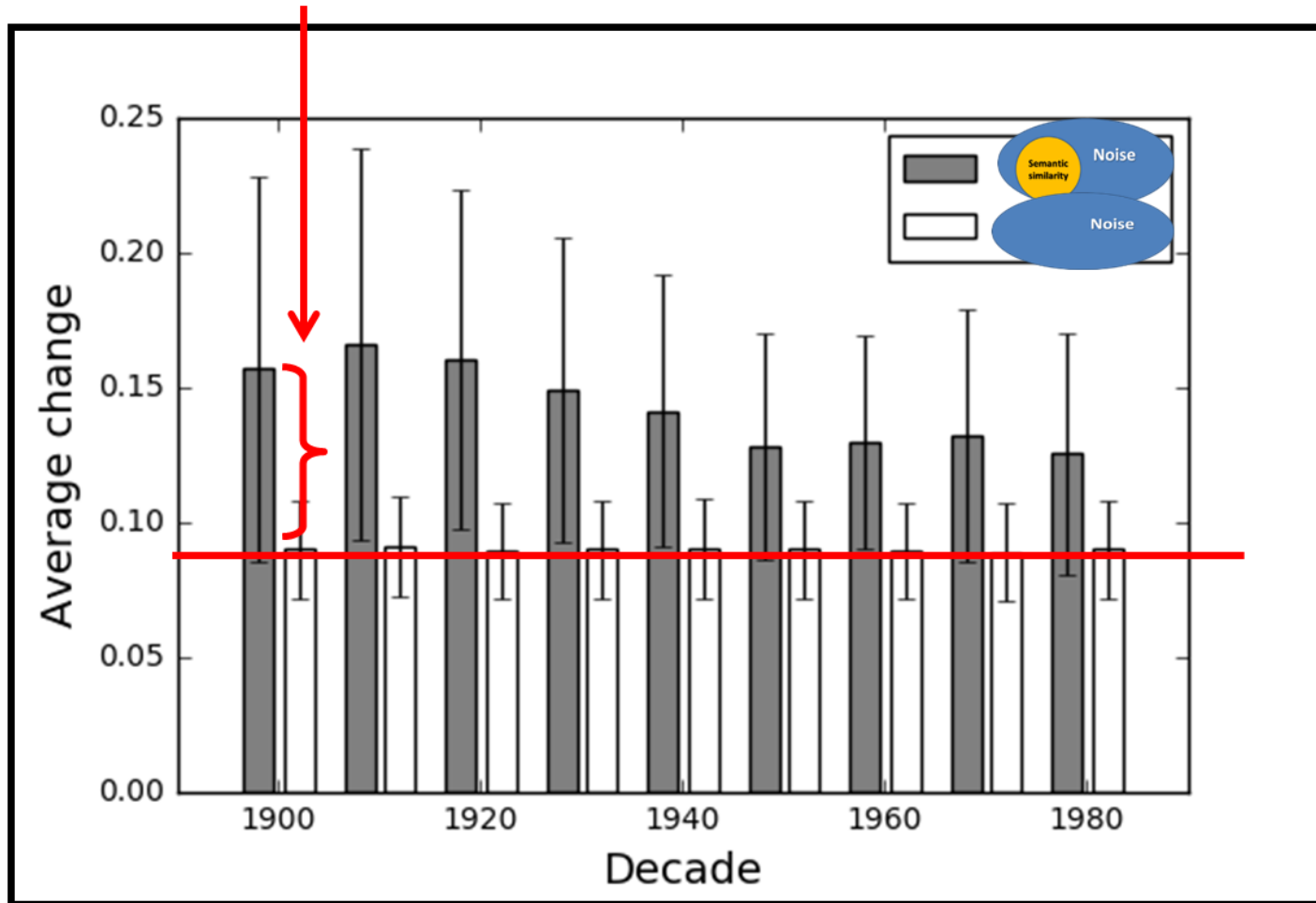
Case II

General framework to compare models' noise levels and quality



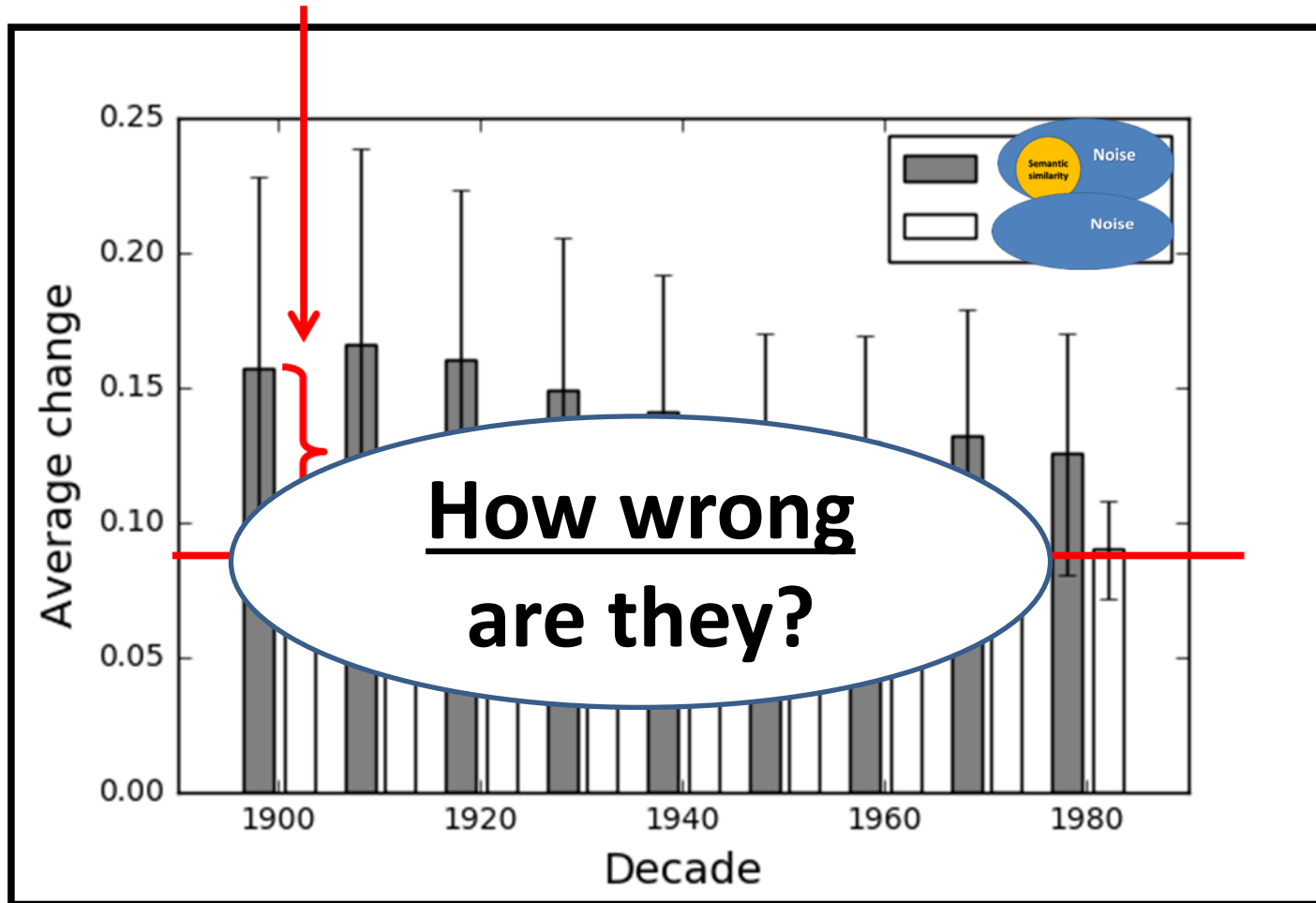
Evaluate noise levels

True effect size

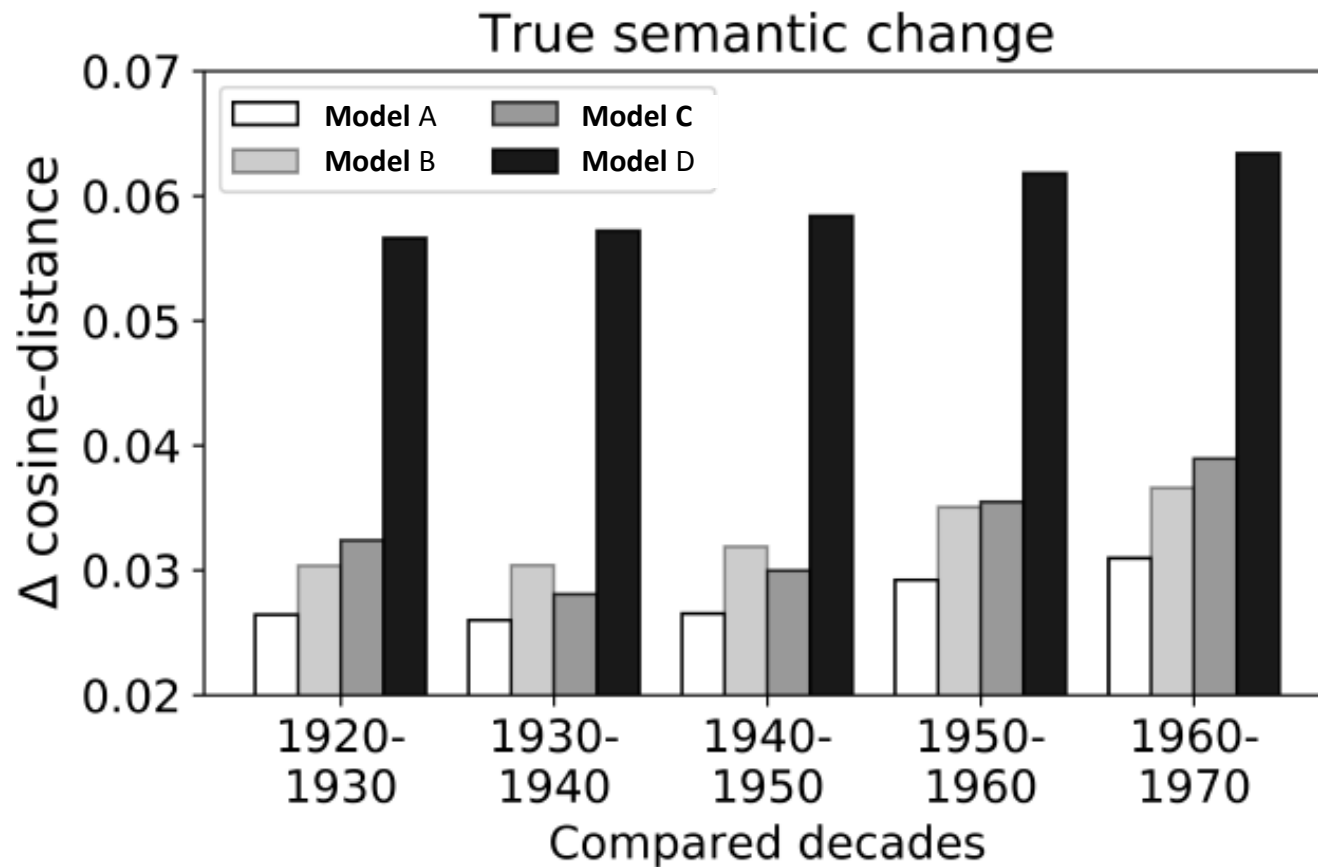


Evaluate noise levels

True effect size



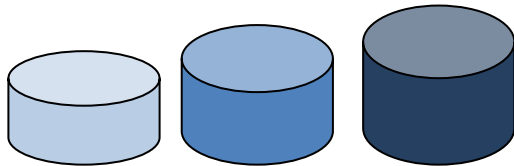
Evaluate noise levels



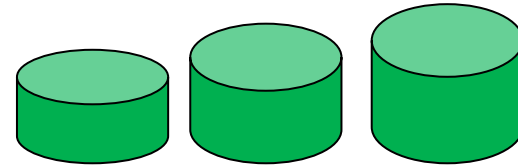
Synthetic semantic change



Synthetic semantic change



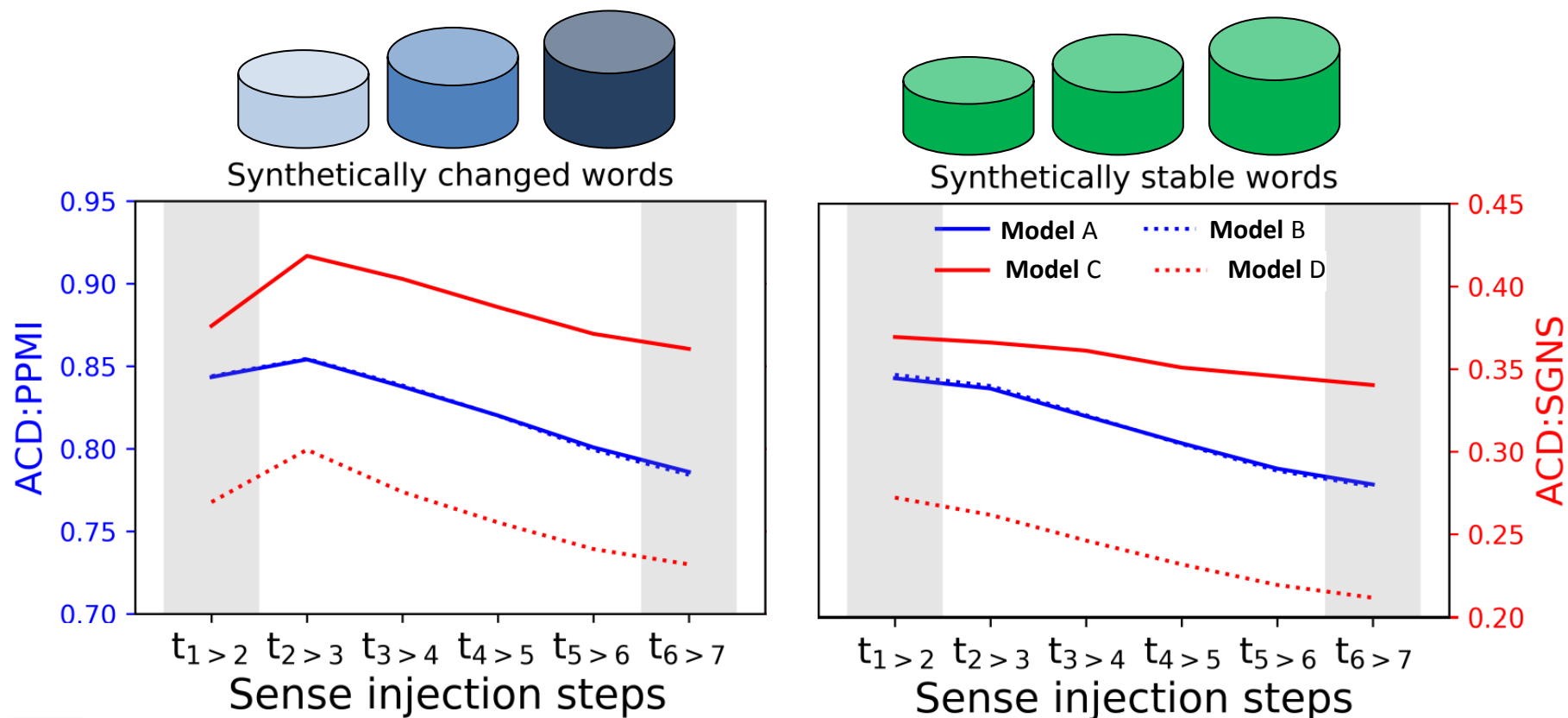
Synthetic change words



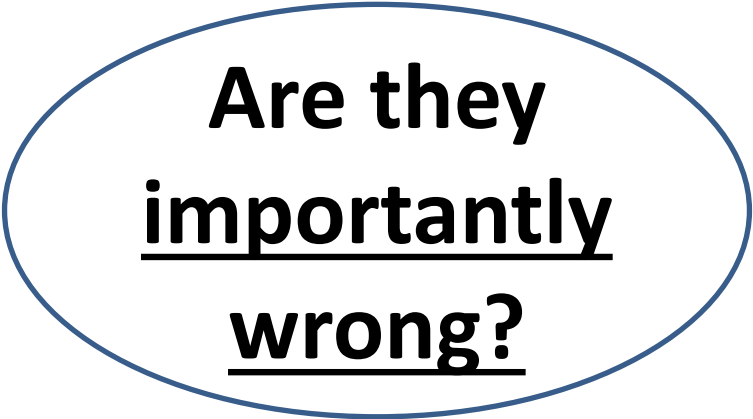
Synthetic stable words

1. A wedding ring → A wedding ring [100%]
No bracelet!
2. A wedding ring → A wedding ring [100%]
An arm bracelet → An arm ring [25%]
3. A wedding ring → A wedding ring [100%]
An arm bracelet → An arm ring [50%]
-
4. A wedding ring → A wedding ring [100%]
An arm bracelet → An arm ring [100%]

Synthetic semantic change

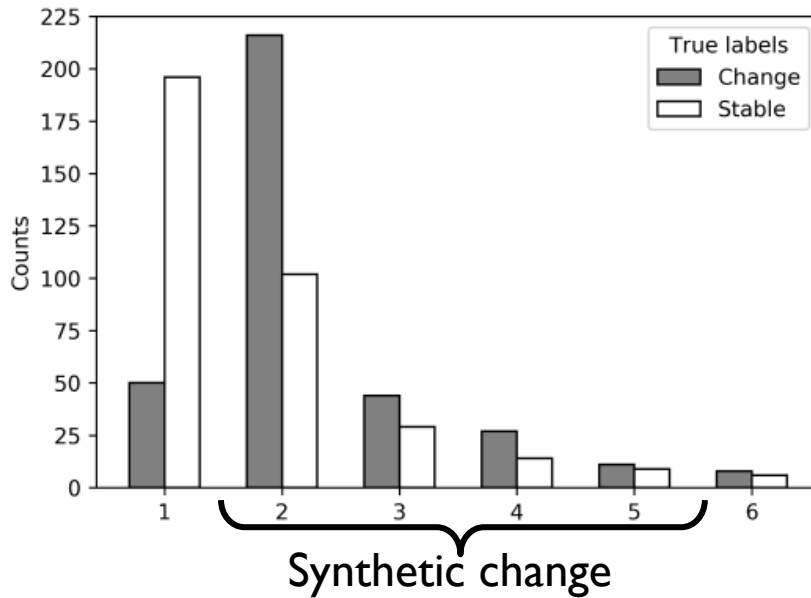


Evaluate model sensitivity



**Are they
importantly
wrong?**

Evaluate model sensitivity

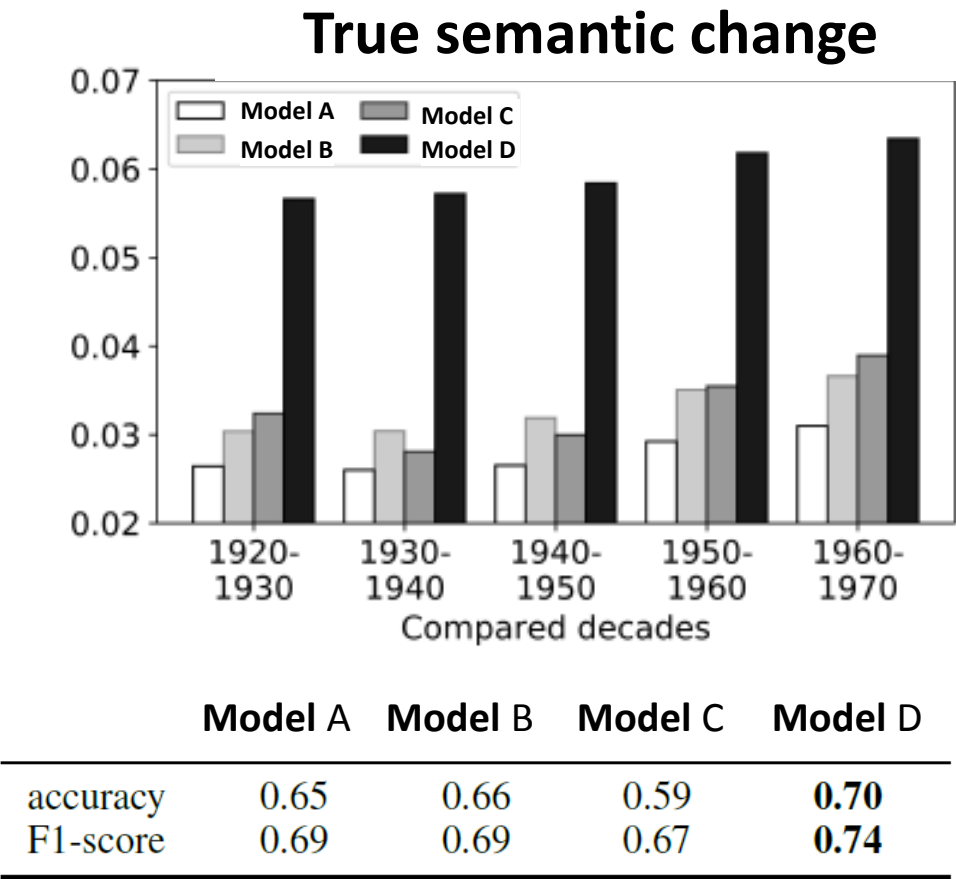


Naïve classifier

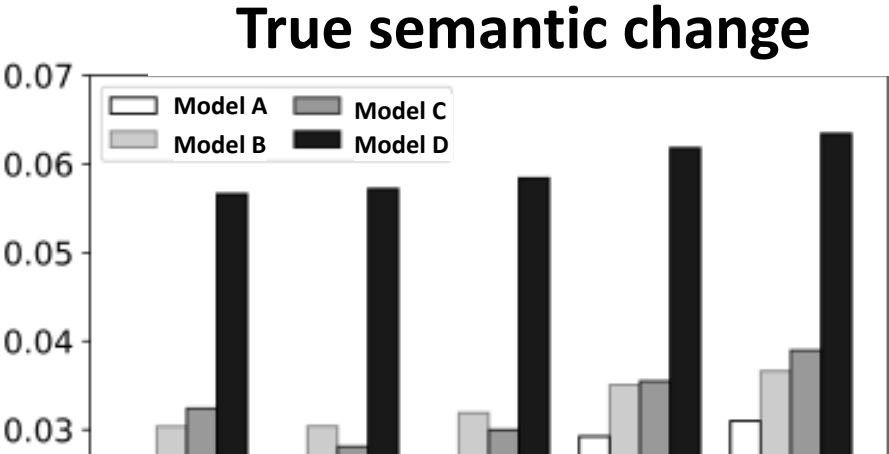
```
if 2=<peak_position=<5:
    semantic_change = True
else:
    semantic_change = False
```

	Model A	Model B	Model C	Model D
accuracy	0.65	0.66	0.59	0.70
F1-score	0.69	0.69	0.67	0.74

Evaluate model sensitivity



Evaluate model sensitivity



All models are wrong, but some are useful.
And some are more useful than other!

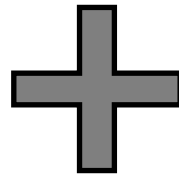
	Model A	Model B	Model C	Model D
accuracy	0.65	0.66	0.59	0.70
F1-score	0.69	0.69	0.67	0.74

Conclusions

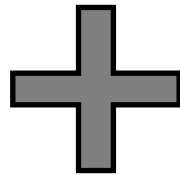
Test your models!

- Use randomized control tests to evaluate levels of noise and alleviate confounds in models.
- Simulate the phenomenon you are investigating.
- Test models' performance on simulated data.
- Not limited to word embedding!

Historical distributional semantics



Historical distributional semantics



Credits

- [Dubossarsky et al. 2015:](#)
Chris Dyer, Yulia Tsvetkov and Eitan Grossman
- [Dubossarsky et al. 2017:](#)
Eitan Grossman and Daphna Weinshall
- [Dubossarsky et al. 2019:](#)
Simon Hengchen - University of Helsinki
Nina Tahmasebi - University of Gothenburg
Dominik Schlechtweg - University of Stuttgart

Thank you!

SemEval-2020. Coming soon...